

Student Name: \_\_\_\_\_

Advisor: \_\_\_\_\_

CWID: \_\_\_\_\_

Admit Date: \_\_\_\_\_

**BACHELOR OF ARTS IN ENTERTAINMENT INDUSTRY STUDIES**

Honors Curriculum - 40 Credits				Major Courses: 81 Credit Hours							
Foundation Requirements	Crs	Grade	Sem	Tech Foundations (12 Cr. Hrs.)	Credit	Grade	Semester	Forum/Colloquium (4 Cr. Hrs.)	Credit	Grade	Semester
First-Year Seminar H121	3			MUGN M115 Intro to Music Technology	3			MUIN M100 Arts & Ent Industry Forum	1		
Ignatian Colloquium H193 or H194	1			MUGN M225 Digital Audio Production				MUIN M100 Arts & Ent Industry Forum	1		
Social Justice Seminar H396	3			or MUGN M260 Internet Technologies I	3			FILM M100 Film Colloquium	1		
Honors Ethics H215 <sup>1</sup> (check off once completed)	<input type="checkbox"/>			FILM M115 Intro to Digital Filmmaking	3			FILM M100 Film Colloquium	1		
				FILM M230 Digital Editing	3						
<b>Disciplinary Requirements</b>											
History I H-level _____	3			<b>Film and Music Studies (9 Cr. Hrs.)</b>	<b>Credit</b>	<b>Grade</b>	<b>Semester</b>	All Entertainment Industry Studies (BA) majors must demonstrate a basic content knowledge and functional proficiency at the end of each class year, as follows:  A grade of C or better is required in all non-Loyola Core courses. Students who lack such knowledge and proficiency will be required to retake courses in which a grade less than C was received.			
History II (H-level, HIST-A/Q/P200+ course, or AP credit)				MUGN O244 Hist of Amer Pop Music, or							
_____	3			MUIN M202 Hist of the Music Industry	3						
Literature I H-level _____	3			ENGL A270 History of Film	3						
Literature II (H-level, ENGL-N200+ course, or AP credit)				ENGL A472 Studies in Global Cinema, or							
_____	3			FILM M150 Film Theory and Process	3			<b>General Electives Note:</b> Courses with variable credit hours may be taken to fulfill general elective requirements. For example, students may take three (3) courses that are one (1) credit hour each, or one (1) three (3) credit hour course. The student may choose to select a concentration track of 12 Credit hours. The tracks are listed below.			
Natural Science (H-level, A101+ science course, or AP credit)	3			<b>Entertainment Industry Core (15 Cr. Hrs.)</b>	<b>Credit</b>	<b>Grade</b>	<b>Semester</b>				
Mathematics (H-level, A200+ math course, or AP credit)				MUIN M110 Intro to Music Industry Studies	3						
_____	3			FILM M110 Intro to the Business of Film	3						
Philosophy I H-level _____	3			MUIN M201 Arts & Ent Legal Issues I	3						
Religious Studies I H-level _____	3			MUIN M310 Arts & Ent Finance	3			<b>Below are recommended specialization tracks:</b>			
Philosophy II OR Religious Studies II (PHIL-U/W200+ course, or H-level, 200+ RELS)				MUIN M215 Arts & Ent Management, or							
_____	3			MUIN M315 Arts & Ent Marketing	3						
Elective (H-level, language, approved course, or AP credit)				<b>General Electives (40 Cr. Hrs.)</b>	<b>Credit</b>	<b>Grade</b>	<b>Semester</b>				
_____	3										
<b>Honors Thesis S</b>								Commercial Music			
Honors Thesis H491	3							Digital Filmmaking			
_____								Screenwriting			
_____								Film Studies			
								Creative Writing			
								Audio Technology			
								Digital Media			
								Mass Communication			
								Graphic Design			
								Audio Production			
								Music Technology			
<sup>1</sup> May be satisfied with an ethics course in the major; if not, an honors ethics course must be used to satisfy at least one Honors Disciplinary Requirement								<b>See advisor for complete course listings for each track.</b>			
								Honors Core		40	
								Technology Foundations		12	
<b>Thesis work is a dedicated process that spans multiple semesters, and you may be asked to take additional scaffolding courses. Please consult an honors advisor about what steps are right for you.</b>								Film and Music Studies		9	
								Entertainment Industry Core		15	
								Forum/Colloquium		4	
Honors GPA: Must maintain 3.3 in Loyola cumulative.								General Electives		40	
								<b>TOTAL HOURS:</b>		<b>120</b>	